

Exhibit Design

Materials:

- Play dough
- Sticks
- Leaves
- Paper
- Cardboard
- Paper Towel Tubes
- Construction Paper
- Animal Specification Cards
- Markers & construction paper (for large groups)
- Legos (when available)

Objective:

Explorers will experience designing an exhibit for animals.

Lesson:

Explain to your explorers that today they will be working like Jungle Island's animal keepers by designing an exhibit for the animals. All animals have certain things they need in their habitat for survival:

- Food
- Water
- Air
- Shelter

Also, a group of people called the USDA (United States Department Of Agriculture) that let people with exotic animals know the requirements, or needs, of their animals. Research what your animals eats, what it needs, and what is in its natural habitat. Use this to create your own exhibit design!

